

[Francisco Furtado](#) | Sound Designer | CV

For more detailed information, please go to <http://www.franciscofurtado.net/Select.html>

name: Francisco Reis Silva da Mota Furtado
e-mail: francisco@franciscofurtado.net
born in: Lisbon | Portugal | 23/01/1981
address: Rua Professor Mira Fernandes, Lote 10-A, 4ºesq. | 1900-381 Lisboa | Portugal

PROFESSIONAL EXPERIENCE

February 2008 to this day Game & Sound Designer for [Gameinvest](#).

August 2007 to this day Sound Direction for [Sophia](#).

July 2005 to October 2007 Sound Designer for [Ignite Games](#).

October 2004 to April 2006 Musician for [Monsieur Cochon](#).

February 2004 to June 2004 Composer and Audio assistant for [RTP2](#).

RELEASED GAME CREDITS

WORLD OF ZELLIANS - Kingdom Builder 2009 | Gameinvest | PC / MAC

Game and level design; music and audio production

<http://www.bigfishgames.com/download-games/6258/world-of-zellians/index.html>

HYSTERIA HOSPITAL: Emergency Ward 2009 | Gameinvest | PC / MAC / Wii / DS

Music and audio design DS; audio design PC, MAC, Wii

<http://www.oxygengames.net/games-details.asp?gameid=52>

DEFENDERS OF LAW: The Rosendale File 2009 | Gameinvest | PC

Audio production

<http://www.bigfishgames.com/download-games/4816/defenders-of-law-the-rosendale-file/index.html>

ABC CUBES: Teddy's Playground 2009 | BlitPop | PC

Additional music

<http://www.bigfishgames.com/download-games/4219/abc-cubes-teddys-playground/index.html>

HOSPITAL HUSTLE 2008 | Gameinvest | PC / MAC

Music and audio design

<http://www.bigfishgames.com/download-games/4349/hospital-hustle/index.html>

ENIGMA 7 2008 | Gameinvest | PC

Cut-scene audio; additional music and FX; level design

<http://www.bigfishgames.com/download-games/4161/enigma-7/index.html>

STEAM - The global Candy Theft! 2007 | Ignite Games | PC

Music and audio design; additional art

<http://www.bigfishgames.com/download-games/1433/steam/index.html>

IGNITE ASSEMBLY LINE 2007 | Ignite Games | WEB

Music and audio design

http://www.bigfishgames.com/online-games/2210/en_ignite-assembly-line/index.html?gameid=2210&campid=0&

NETLIGA 2006 | Ignite Games | WEB

Intro audio; additional art

<http://netliga.sapo.pt/>

UNRELEASED GAME CREDITS

AQUATIC TALES (WIP) | Gameinvest | PC / Wii / DS

Audio design and soundtrack production PC, Wii

<http://www.gametrailers.com/video/debut-trailer-aquatic-tales/53060>

Project MYCO (WIP) | ÉAME! | PC

Music and audio design

<http://projectmyco.wordpress.com/>

STARWHEELS 2007 | Ignite Games | PC

Game design; music and audio design; additional art

<http://www.frederico4d.com/art/starwheels-garrygreen.jpg>

MEKWA 2007 | Electronic Arts Mobile | MOBILE

Audio design

<http://www.mekwa.org/>

DOC MAGGIE 2007 | Ignite Games | PC

Music

SIEGE 2006 | Ignite Games | PC

Music

QUARANTINE: TOTAL ZOMBIE APOCALYPSE 2005 | Oblivion Entertainment | PC

Music and audio design

<http://www.quarantinegame.com/>

EDUCATION

Licenciate in Communication Design | 5 year academic degree | Lisbon - 2009

[FBAUL - Lisbon University's Faculty of Fine Arts](#)

Electronic Music Production | workshop | Lisbon - Dec. 2008

Audio Capture for Cinema and Video | workshop | Lisbon - Jul. 2005

Soundtrack for Short Film | workshop | Lisbon - Apr. 2005

Video for XiuXiu | workshop | Lisbon - Jan. 2003

[Restart - School of Creativity and New Technologies](#)

Steinberg Cubase SX sequencing certificate level 1 | Lisbon - May 2004

[Visound - Steinberg certified training centre](#)

Two years of Jazz guitar theory and practice | Lisbon - 2000 / 2002

[Hot Clube de Portugal Jazz school](#)

Two years of Classical guitar theory and practice | Lisbon - 1995 / 1997

[Cítara music school](#)

Japanese Language level 4 | Lisbon - 2008

[LanguageCraft school](#)

High school graduation | Lisbon - 1995 / 1998

[António Arroio School of Artistic Teaching](#)

Thank you for your time,

Francisco Furtado